

DS21349 3.3V T1/J1 Line Interface Unit

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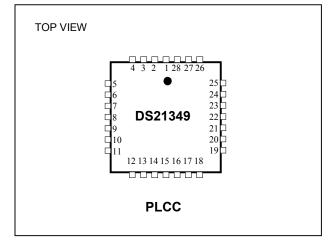
#### **GENERAL DESCRIPTION**

The DS21349 is a fully integrated LIU for longhaul or short-haul T1 applications over twistedpair installations. It interfaces to two twisted-pair lines—one pair for transmit and one pair for receive through an appropriate network interface. The device can be configured for control through software or hardware mode. Software control is accomplished over a serial port, in hardware mode; individual pin settings allow standalone operation. The device provides a precise, crystal-less jitter attenuator that can be placed in either the transmit or receive path.

#### **APPLICATIONS**

Routers Data Service Units (DSUs) Channel Service Units (CSUs) Muxes Switches Channel Banks T1/E1 Test Equipment

#### **PIN CONFIGURATION**



#### **FEATURES**

- Fully Integrated Line Interface Unit (LIU)
- Pin Compatible with LevelOne LXT362
- Supports Both Long Haul and Short Haul
- Crystal-Less Jitter Attenuator
- Jitter Attenuator Programmable for Transmit or Receive Path
- Meets ANSI T1.102, T1.403, T1.408, and AT&T 62411
- Usable Receive Sensitivity of 0dB to -36dB That Allows the Device to Operate on 0.63mm (22AWG) Cables Up to 6k Feet in Length
- Five Line Build-Out Settings for Short-Haul Applications
- Four CSU Filters from 0dB to -22.5dB
- Transmit/Receive Performance Monitors with Driver-Fail, Monitor-Open, and Lossof-Signal Outputs
- Bipolar or NRZ Interface
- Programmable B8ZS Encoder/Decoder
- QRSS Generator/Detector
- Local, Remote, and Analog Loopbacks
- Generates and Detects In-Band Loop-Up and Loop-Down Codes
- Serial Interface Provides Access to Control Registers

#### **ORDERING INFORMATION**

PART	TEMP RANGE	PIN-PACKAGE
DS21349Q	0°C to +70°C	28 PLCC
DS21349QN	-40°C to +85°C	28 PLCC

**Note:** Some revisions of this device may incorporate deviations from published specifications known as errata. Multiple revisions of any device may be simultaneously available through various sales channels. For information about device errata, click here: <u>www.maxim-ic.com/errata</u>.

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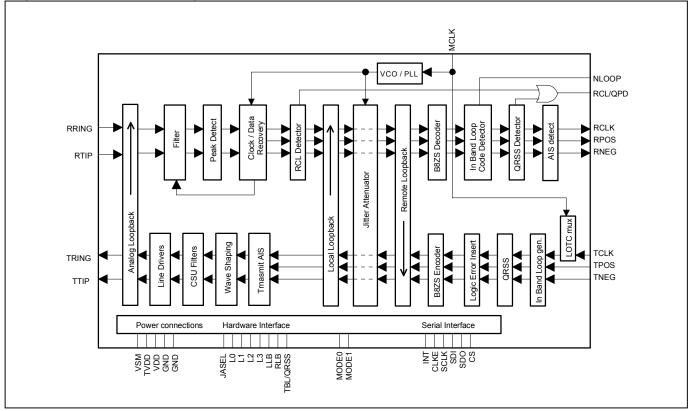
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### 1. DETAILED DESCRIPTION

The DS21349 is a complete T1 line interface unit (LIU) for short-haul and long-haul applications. Receive sensitivity adjusts automatically to the incoming signal and can be limited to -18dB, -26dB, or -36dB. The device can generate the necessary DSX-1 line build-outs or CSU line build-outs of 0dB, -7.5dB, -15dB, and -22.5dB. The on-board crystal-less jitter attenuator requires a 1.544MHz reference clock. The jitter attenuator FIFO is selectable to either 32 bits or 128 bits in depth and can be placed in either the transmit or receive data paths. The DS21349 has diagnostic capabilities such as loopbacks and QRSS pattern generation and detection. The device can also generate and detect the in-band loop-up and loop-down codes specified in AT&T 62411. The device can be configured for control using a serial interface, or for hardware mode. The device fully meets all of the latest T1 specifications including ANSI T1.102-1999, ANSI T1.403-1999, ANSI T1.408, and AT&T 62411.



### Figure 1-1. Block Diagram

# 2. OPERATING MODES

The DS21349 has several pins with multiple functions and names according to the selected operating mode. These operating modes are summarized in the tables below.

PIN	QRSS DIS	ABLED	QRSS ENABLED				
<b>F</b> 11 <b>N</b>	BIPOLAR	NRZ	BIPOLAR	NRZ			
1		M	CLK				
2		TC	CLK				
3	TPOS	TDATA	INSI	LER			
4	TNEG INSBPV INSBPV						
6	RNEG	BPV	RNEG	BPV			
7	RPOS	RDATA	RPOS	RDATA			
8		RC	CLK				
13		TTIP					
16	TRING						
19	RTIP						
20	RRING						

#### Table 2-A. Operating Modes

Control pins are affected by serial port and hardware modes.

### Table 2-B. Control Pins for Hardware and Software Modes

PIN	HARDWAH	RE MODE	IODE SERIAL PORT MODE		
rin	NRZ	QRSS	NRZ	QRSS	
5	MOE	DE1	MOI	DE1	
9	MOE	DE0	MOI	DE0	
11	JAS	EL	N.0	2.	
12	RCL	RCL/QPD	RCL	RCL/QPD	
23	L	)	IN	Т	
24	L1		SE	I	
25	L2	2	SD	0	
17	L3	3	N.0	2.	
18	NLO	OP	NLO	OP	
26	RLB	NLB	CS	5	
27	LLB	ALB	SCI	Ж	
28	TAIS	QRSS	CLI	KE	

Figure 2-1. Hardware Mode Pinout

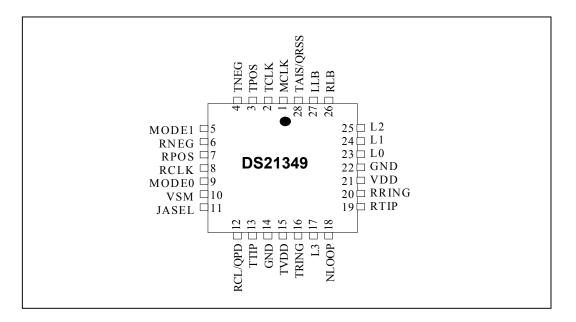
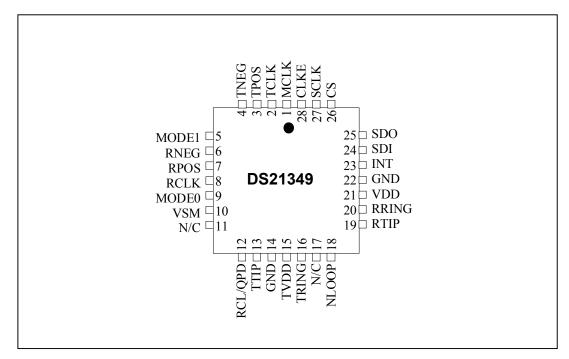


Figure 2-2. Serial Port Mode Pinout



# Table 2-C. Signal Descriptions

2       ICLK       I       side formatter. Can be sourced internally by MCLK or RCLK.         3       TPOS       Transmit Positive Data. Sampled on the falling edge of TCLK for data to be transmitted out onto the line.         3       TDATA       I       Transmit NRZ Data. Sampled on the falling edge of TCLK for data to be transmitted out onto the line.         4       INSLER       Transmit Insert Logic Error. Rising edge on INSLER inserts a logic error into the outbound QRSS pattern. Sampled on the falling edge of TCLK.         4       TNEG       Transmit Negative Data. Sampled on the falling edge of TCLK for data to be transmitted out onto the line.         5       MODE1       I       Transmit Insert Bipolar Violation. INSBPV is sampled on the falling edge of TCLK. Rising edge inserts one BPV.         5       MODE1       I²       Mode Select 1. Connect low to select hardware mode. Connect high to select serial port mode. See also MODE0.         6       O       Receive Negative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with the biplar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       O       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with biplar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       O       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with biplar data out of the	PIN	NAME	I/O	FUNCTION				
2       ICLK       1       side formatter. Can be sourced internally by MCLK or RCLK.         3       TPOS       Transmit Positive Data. Sampled on the falling edge of TCLK for data to be transmitted out onto the line.         3       TDATA       1       Transmit NRZ Data. Sampled on the falling edge of TCLK for data to be transmitted out onto the line.         4       Transmit INRZ Data. Sampled on the falling edge of TCLK for data to be transmitted out onto the line.       Transmit Insert Logic Error. Rising edge on INSLER inserts a logic error into the outbound QRSS pattern. Sampled on the falling edge of TCLK.         4       Transmit Insert Bipolar Violation. INSBPV is sampled on the falling edge of TCLK.       Transmit Neget ispolar Violation. INSBPV is sampled on the falling edge of TCLK.         5       MODE1       1 <sup>2</sup> Mode Select 1. Connect low to select hardware mode. Connect high to select serial port mode. See also MODE0.         6       Receive Regative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with the bipolar data out of the line interface. Always valid on rising edge of RCLK.         7       Q       Receive Bipolar Violation. Transitions high for one clock cycle marking an inbound bipolar violation. Valid on rising edge of RCLK.         8       RCLK       Q       Receive Data. RDATA is the NRZ output from the line interface. Always valid on rising edge of RCLK in hardware mode.         9       MODE0       I <sup>2</sup> Mode Select 0. Set high to disable all output pims (inclu	1	MCLK	Ι					
1       TPOS       Transmitted out onto the line.         3       TDATA       T         3       TDATA       T         4       Transmit NRZ Data. Sampled on the falling edge of TCLK for data to be transmitted out obtound QRSS pattern. Sampled on falling edge of TCLK for data to be transmitted out onto the line.         4       TNEG       Transmit Insert Logic Error. Rising edge on INSLER inserts a logic error into the outbound QRSS pattern. Sampled on the falling edge of TCLK for data to be transmitted out onto the line.         5       MODE1       T       Transmit Insert Bipolar Violation. INSBPV is sampled on the falling edge of TCLK. Rising edge inserts one BPV.         5       MODE1       I²       Mode Select 1. Connect low to select hardware mode. Connect high to select serial port mode. See also MODE0.         6       O       Receive Negative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with the bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       RCC       Receive Data. RDATA is the NRZ output from the line	2	TCLK	Ι	Transmit Clock. A 1.544MHz primary clock. Used to clock data through the transmit				
3         IDATA         1         onto the line.           4         INSLER         Transmit Insert Logic Error. Rising edge on INSLER inserts a logic error into the outbound QRSS pattern. Sampled on falling edge of TCLK. for data to be transmitted out onto the line.           4         TNEG         I         Transmit Negative Data. Sampled on the falling edge of TCLK for data to be transmitted out onto the line.           5         MODE1         I <sup>2</sup> Mode Select 1. Connect low to select hardware mode. Connect high to select serial port mode. See also MODE0.           6         RNEG         Receive Negative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with the bipolar data out of the line interface. Always valid on rising edge of RCLK.           6         O         Receive Negative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK.           7         RPOS         Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK.           8         RPOS         Receive Data. RDATA is the NRZ output from the line interface. Set NRZE (CCR1.6) to a 1 for NRZ applications. In NRZ mode, data is output on RPOS while received error causes a positive-going pulse synchronous with RCLK at RNEG (Section \$).           9         MODE0         I <sup>2</sup> Mode Selece 0. Set high to disable all output pins (including the		TPOS						
INSLER         outbound QRSS pattern. Sampled on falling edge of TCLK.           4         TNEG         1           1         Transmit Negative Data. Sampled on the falling edge of TCLK. for data to be transmitted out onto the line.           5         MODE1         1 <sup>2</sup> 6         MODE21         1 <sup>2</sup> 7         Mode Select 1. Connect low to select hardware mode. Connect high to select serial port mode. See also MODE0.           6         PV         Receive Negative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with the bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.           6         PV         Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar violation. Transitions high for one clock cycle marking an inbound bipolar violation. Transitions high for one clock cycle marking an inbound bipolar violation. Valid on rising edge of RCLK in hardware mode.           7         RPOS         Receive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.           7         RDATA         Receive Data. RDATA is the NRZ output from the line interface. Set NRZE (CCR1.6) to a 1 for NR2 applications. In NRZ mode, data is output on RPOS while receive deror causes a positive-going pulse synchronous with RCLK at RNEG (Section 6).           8         RCLK         O         Rece	3	TDATA	Ι	Transmit NRZ Data. Sampled on the falling edge of TCLK for data to be transmitted onto the line.				
4         INSBPV         1         transmit location on the line.         Transmit location           5         MODE1         12         Transmit location         Instance         Rive and the line.         Rive and the line interface           5         MODE1         12         Mode Select 1. Connect low to select hardware mode. Connect high to select serial port mode. See also MODE0.           6         RNEG         Receive Negative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) or RCLK with the bipolar data out of the line interface. Always valid on rising edge of RCLK.           6         O         Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) or RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK.           7         Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) or RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK. In hardware mode.           7         RDATA         Receive Data. RDATA is the NRZ output from the line interface. Set NRZE (CCR1.6) to a 1 for NRZ applications. In NRZ mode, data is output on RPOS while receive deror causes a positive-going pulse synchronous with RCLK at RNEG (Section 6).           8         RCLK         O         Receive Clock. Buffered recovered clock from the line. Synchronous to MCLK in absence of signal at RTIP and RRING.           9         MODE0         12         Mode Select 0. Set high to disable all output pins (		INSLER						
INSBPV         Transmit Insert Bipolar Violation. INSBPV is sampled on the falling edge of TCLK. Rising edge inserts one BPV.           5         MODE1         1 <sup>2</sup> Mode Select 1. Connect low to select hardware mode. Connect high to select serial port mode. See also MODE0.           6         RNEG         Receive Negative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with the bipolar data out of the line interface. Always valid on rising edge of RCLK.           6         BPV         Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK.           7         RPOS         Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK.           7         RDATA         Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK.           8         RCLK         O         Receive Data. RDATA is the NRZ output from the line. Synchronous to MCLK in absence of signal at RTIP and RRING.           9         MODE0         I <sup>2</sup> Mode Select 0. Set high to disable all output pins (including the serial control port). Set low for normal operation. Useful in board level testing. See also MODE1.           10         VSM         I         Voltage Supply Mode. Connect high for 3.3V operation	4	TNEG	т					
3       MODE1       1       port mode. See also MODE0.         RNEG       Receive Negative Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with the bipolar data out of the line interface. Always valid on rising edge of RCLK.         6       0       on rising edge of RCLK in hardware mode.         8       RPOS       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK.         7       0       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       0       Receive Dott. RCLK with bipolar data out of the line interface. Set NRZE (CCR1.6) to a 1 for NRZ applications. In NRZ mode, data is output on RPOS while received error causes a positive-going pulse synchronous with RCLK at RNEG (Section 6).         8       RCLK       0       Receive Clock. Buffered recovered clock from the line. Synchronous to MCLK in absence of signal at RTIP and RRING.         9       MODE0       I²       Node Select 0. Set high to disable all output pins (including the serial control port). Set low for normal operation. Useful in board level testing. See also MODE1.         10       VSM       I       Voltage Supply Mode. Connect high for 3.3V operation. Has 10kΩ pullup.         11       JASEL       I²       Receive Carrier Loss. An output th	4	INSBPV		Transmit Insert Bipolar Violation. INSBPV is sampled on the falling edge of TCLK. Rising edge inserts one BPV.				
RNEG       O       (CCR2.0 = 1) of RCLK with the bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         Receive Bipolar Violation. Transitions high for one clock cycle marking an inbound bipolar violation. Valid on rising edge of RCLK.       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK.         RPOS       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       RDATA       Receive Data. RDATA is the NRZ output from the line interface. Set NRZE (CCR1.0 to a 1 for NRZ applications. In NRZ mode, data is output on RPOS while received error causes a positive-going pulse synchronous with RCLK at RNEG (Section 6).         8       RCLK       O       Receive Clock. Buffered recovered clock from the line. Synchronous to MCLK in absence of signal at RTIP and RRING.         9       MODE0       I²       Mode Select 0. Set high to disable all output pins (including the serial control port). Set low for normal operation. Useful in board level testing. See also MODE1.         10       VSM       I       Voltage Supply Mode. Connect high for 3.3V operation. Has 10kΩ pullup.         11       JASEL       I²       I = Place the jitter attenuator on the transmit side         11       JASEL       I²       Receive Carrier Loss. An output that toggles high during a receive	5	MODE1	$I^2$	Mode Select 1. Connect low to select hardware mode. Connect high to select serial				
BIV       bipolar violation. Valid on rising edge of RCLK.         RPOS       Receive Positive Data. Updated on the rising edge (CCR2.0 = 0) or the falling edge (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       RDATA       Receive Data. RDATA is the NRZ output from the line interface. Set NRZE (CCR1.6) to a 1 for NRZ applications. In NRZ mode, data is output on RPOS while increase a positive-going pulse synchronous with RCLK at RNEG (Section 6).         8       RCLK       O       Receive Clock. Buffered recovered clock from the line. Synchronous to MCLK in absence of signal at RTIP and RRING.         9       MODE0       I²       Mode Select 0. Set high to disable all output pins (including the serial control port). Set low for normal operation. Useful in board level testing. See also MODE1.         10       VSM       I       Voltage Supply Mode. Connect high for 3.3V operation. Has 10kΩ pullup.         11       JASEL       I²       Jitter Attenuator Select 0 = Place the jitter attenuator on the receive side Float = Disable jitter attenuator mode.         12       RCL       Receive Carrier Loss. An output that toggles high during a receive carrier loss.         13/       TTIP/       O       Transmit Tip and Ring. Analog line driver outputs. These pins connect through a step-up transformer to the line (Section 5).	6	RNEG	0	(CCR2.0 = 1) of RCLK with the bipolar data out of the line interface. Always valid				
RPOS       (CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on rising edge of RCLK in hardware mode.         7       RDATA       O       Receive Data. RDATA is the NRZ output from the line interface. Set NRZE (CCR1.6) to a 1 for NRZ applications. In NRZ mode, data is output on RPOS while received error causes a positive-going pulse synchronous with RCLK at RNEG (Section 6).         8       RCLK       O       Receive Clock. Buffered recovered clock from the line. Synchronous to MCLK in absence of signal at RTIP and RRING.         9       MODE0       I²       Mode Select 0. Set high to disable all output pins (including the serial control port). Set low for normal operation. Useful in board level testing. See also MODE1.         10       VSM       I       Voltage Supply Mode. Connect high for 3.3V operation. Has 10kΩ pullup.         11       JASEL       I²       Itter Attenuator Select 0 = Place the jitter attenuator on the receive side Float = Disable jitter attenuator not the receive side Float = Disable jitter attenuator Not used in software mode         12       QPD       QPD       QPD. Output high when QRSS detector is searching for QRSS data pattern. Output high for one-half clock cycle on bit error. Connect to external counter to count bit errors.         13/       TTIP/       O       Transmit Tip and Ring. Analog line driver outputs. These pins connect through a step-up transformer to the line (Section 5).		BPV						
RDATA       (CCR1.6) to a 1 for NRZ applications. In NRZ mode, data is output on RPOS while is received error causes a positive-going pulse synchronous with RCLK at RNEG (Section 6).         8       RCLK       O       Receive Clock. Buffered recovered clock from the line. Synchronous to MCLK in absence of signal at RTIP and RRING.         9       MODE0       I <sup>2</sup> Mode Select 0. Set high to disable all output pins (including the serial control port). Set low for normal operation. Useful in board level testing. See also MODE1.         10       VSM       I       Voltage Supply Mode. Connect high for 3.3V operation. Has 10kΩ pullup.         11       JASEL       I <sup>2</sup> Jitter Attenuator Select 0 = Place the jitter attenuator on the transmit side 1 = Place the jitter attenuator on the receive side Float = Disable jitter attenuator Not used in software mode         12       QPD       QPD. Output high when QRSS detector is searching for QRSS data pattern. Output high for one-half clock cycle on bit error. Connect to external counter to count bit errors.         13/ 16       TTIP/ TRING       O       Transmit Tip and Ring. Analog line driver outputs. These pins connect through a step-up transformer to the line (Section 5).		RPOS		(CCR2.0 = 1) of RCLK with bipolar data out of the line interface. Always valid on				
8RCLKOReceive Clock. Buffered recovered clock from the line. Synchronous to MCLK in absence of signal at RTIP and RRING.9MODE0I²Mode Select 0. Set high to disable all output pins (including the serial control port). Set low for normal operation. Useful in board level testing. See also MODE1.10VSMIVoltage Supply Mode. Connect high for 3.3V operation. Has 10k $\Omega$ pullup.11JASELI²Jitter Attenuator Select 0 = Place the jitter attenuator on the transmit side 1 = Place the jitter attenuator Not used in software mode12RCLReceive Carrier Loss. An output that toggles high during a receive carrier loss.13/TTIP/ TRINGOTransmit Tip and Ring. Analog line driver outputs. These pins connect through a step-up transformer to the line (Section 5).	7	RDATA	0	(CCR1.6) to a 1 for NRZ applications. In NRZ mode, data is output on RPOS while a received error causes a positive-going pulse synchronous with RCLK at RNEG				
9       MODE0       I²       Mode Select 0. Set high to disable all output pins (including the serial control port). Set low for normal operation. Useful in board level testing. See also MODE1.         10       VSM       I       Voltage Supply Mode. Connect high for 3.3V operation. Has 10kΩ pullup.         11       JASEL       I²       Jitter Attenuator Select 0 = Place the jitter attenuator on the transmit side 1 = Place the jitter attenuator on the receive side Float = Disable jitter attenuator Not used in software mode         12       RCL       Receive Carrier Loss. An output that toggles high during a receive carrier loss.         13/ 16       TTIP/ TRING       O       Rend Ring. Analog line driver outputs. These pins connect through a step-up transformer to the line (Section 5).	8	RCLK	0	Receive Clock. Buffered recovered clock from the line. Synchronous to MCLK in				
11       JASEL       Jitter Attenuator Select         11       JASEL       I <sup>2</sup> I       Place the jitter attenuator on the transmit side         11       JASEL         I <sup>2</sup> Place the jitter attenuator on the receive side         Float = Disable jitter attenuator         Not used in software mode         RCL       Receive Carrier Loss. An output that toggles high during a receive carrier loss.         I2       QPD         QPD       QPD. Output high when QRSS detector is searching for QRSS data pattern. Output high for one-half clock cycle on bit error. Connect to external counter to count bit errors.         I3/       TTIP/       O         I6       TRING       O	9	MODE0	I <sup>2</sup>	Mode Select 0. Set high to disable all output pins (including the serial control port).				
11JASEL $I^2$ $0 = Place the jitter attenuator on the transmit side1 = Place the jitter attenuator on the receive sideFloat = Disable jitter attenuatorNot used in software mode12RCLReceive Carrier Loss. An output that toggles high during a receive carrier loss.12\overline{QPD}OReceive Carrier Loss. An output that toggles high during a receive carrier loss.12\overline{QPD}OReceive Carrier Loss. An output that toggles high during for QRSS data pattern. Outputhigh for one-half clock cycle on bit error. Connect to external counter to count biterrors.13/TTIP/TRINGOTransmit Tip and Ring. Analog line driver outputs. These pins connect through astep-up transformer to the line (Section 5).$	10	VSM	Ι	Voltage Supply Mode. Connect high for 3.3V operation. Has $10k\Omega$ pullup.				
12 $\overline{\text{QPD}}$ O $\overline{\text{QPD}}$ . Output high when QRSS detector is searching for QRSS data pattern. Output high for one-half clock cycle on bit error. Connect to external counter to count bit errors.         13/       TTIP/       O       Transmit Tip and Ring. Analog line driver outputs. These pins connect through a step-up transformer to the line (Section 5).	11	JASEL	I <sup>2</sup>	0 = Place the jitter attenuator on the transmit side 1 = Place the jitter attenuator on the receive side Float = Disable jitter attenuator				
QPD     high for one-half clock cycle on bit error. Connect to external counter to count bit errors.       13/     TTIP/       16     TRING       O     Transmit Tip and Ring. Analog line driver outputs. These pins connect through a step-up transformer to the line (Section 5).		RCL		Receive Carrier Loss. An output that toggles high during a receive carrier loss.				
13/TTIP/OTransmit Tip and Ring. Analog line driver outputs. These pins connect through a step-up transformer to the line (Section 5).	12	QPD	0	high for one-half clock cycle on bit error. Connect to external counter to count bit				
16 TRING step-up transformer to the line (Section <u>5</u> ).			Transmit Tip and Ring. Analog line driver outputs. These pins connect through					
15 TVDD — Positive Supply. $3.3V \pm 5\%$ for the transmitter block. See also VSM pin 10.			+ -					

PIN	NAME	I/O	FUNCTION
17	L3	Ι	LBO3. LBO0 through LBO3 are used to select transmitter output pulse, and receiver gain.
18	NLOOP	0	Network Loopback Active. Output high when RLB is activated by in-band loop-up command present for 5 seconds. Output is reset when RLP is deactivated by in-band loop-down command present for 5 seconds. Activation of remote loopback through hardware pin 26 or control bit RLB releases the NLOOP output.
19/ 20	RTIP/ RRING	Ι	Receive Tip and Ring. Analog inputs for clock recovery circuitry. These pins connect through a 1:1 transformer to the line (Section $\underline{6}$ ).
21	VDD		Positive Supply. $3.3V \pm 5\%$ . See also VSM pin 10.
22	VSS	—	Signal Ground
23	LO	I/O	LBO0. LBO0 through LBO3 are used to select transmitter output pulse, and receiver gain.
	INT		INT. Used to alert the host when one or more bits are set in the status register.
24	L1	T	LBO1. LBO0 through LBO3 are used to select transmitter output pulse, and receiver gain.
24	SDI	I	Serial Data Input. Input for serial address and data stream. Sampled on rising of SCLK.
	L2		LBO2. LBO0 through LBO3 are used to select transmitter output pulse, and receiver gain.
25	SDO	0	Serial Data Output. Updated on falling edge of SCLK if CLKE is connected high. Updated on rising edge of SCLK if CLKE is connected low. SDO is high-Z during write cycle or when CS is high.
26	RLB	I <sup>2</sup>	Remote Loopback. Used to invoke remote loopback. When held high, the transmitter inputs are ignored and inbound data received at RTIP and RRING is routed to the transmitter outputs, TTIP and TRING and transmitted at the inbound recovered clock rate.
	NLB		Network Loopback. Enables network loopback detection when RLB floats.
	$\overline{CS}$		Chip Select. Must be low to read or write to the device. $\overline{CS}$ is an active-low signal.
27	LLB	I <sup>2</sup>	Local Loopback. Used to invoke local loopback. When held high, digital inputs TPOS and TNEG are looped back to RPOS and RNEG, through the jitter attenuator if enabled. Floating this input invokes analog loopback. The analog output signal at TTIP and TRING is routed to the receive inputs RTIP and RRING.
	SCLK		Serial Clock Input. Input clock to operate serial port. Max clock rate, 2.048MHz.
	TAIS		Transmit AIS. Input high forces transmitter to output unframed all ones. Unavailable in remote loopback.
	QRSS		QRSS. Floating this pin enables QRSS pattern generator and detector. Input low enables normal transmission of data.
28	CLKE	I <sup>2</sup>	Clock Edge Select 0 = Update RNEG/RPOS on falling edge of RCLK, SDO updated on rising edge of SCLK. 1 = Update RNEG/RPOS on rising edge of RCLK, SDO updated on falling edge of SCLK.

**Note 1:** G.703 requires an accuracy of  $\pm$ 50ppm for T1. TR62411 and ANSI specifications require an accuracy of  $\pm$ 32ppm for T1 interfaces. **Note 2:** Input pins have three operating modes.

#### 3. INITIALIZATION AND RESET

During power-up, all control registers are cleared, disabling the transmitter outputs. The device requires a master clock supplied to the MCLK input pin to operate the PLL. This master clock must be independent, free-running, and jitter free.

A reset initializes the status and state machines for the RCL, AIS, NLOOP, and QRSS blocks. Under software control, setting the RESET bit (CR2.7) clears all registers. Allow up to 100ms for the receiver to recover from initialization.

### 4. REGISTER DEFINITIONS

The DS21349 contains eight registers for configuring the device and reading status. These are accessible using the serial port. <u>Table 4-A</u> lists the register names and addresses.

Reading or writing to the internal registers requires writing one address/command byte prior to transferring register data. The first bit written (LSb) of the address/command byte specifies whether the access is a read (1) or a write (0). The next 6 bits identify the register address.

The last bit (MSb) of the address/command byte is the burst mode bit. When the burst bit is enabled (set to 1) and a READ operation is performed, addresses 10h through 17h are read sequentially, starting at address 10h. And when the burst bit is enabled and a WRITE operation is performed, addresses 10h through 17h are written sequentially, starting at address 10h. Burst operation is stopped once address 17h is read. All data transfers are initiated by driving the  $\overline{CS}$  input low. All data transfers are terminated if the  $\overline{CS}$  input transitions high. Port control logic is disabled and SDO is tri-stated when  $\overline{CS}$  is high.

REGISTER	SYMBOL	ADDRESS
Control Register 1	CR1	B010000
Control Register 2	CR2	B010001
Control Register 3	CR3	B010010
Interrupt Mask Register	IMR	B010011
Transition Status Register	TSR	B010100
Status Register	SR	B010101
Information Register	IR	B010110
Control Register 4	CR4	B010111

#### Table 4-A. Register Map

#### Table 4-B. Register Bit Positions

SYMBOL	7 (MSb)	6	5	4	3	2	1	0 (LSb)
CR1	JASEL1	JASEL0	ENCENB	UNIENB	L3	L2	L1	LO
CR2	RESET	PAT1	PAT0	TAIS	ENLOOP	ALB	LLB	RLB
CR3	JA6HZ	TPD	—	EQZMON20	EQZMON26	JA128	LIRST	TAOZ
IMR	Z16D	JALT	DFMO	B8ZSD	QRSS	AIS	NLOOP	RCL
TSR	Z16D	JALT	DFMO	B8ZSD	QRSS	AIS	NLOOP	RCL
SR	—	—	DFMO	—	QRSS	AIS	NLOOP	RCL
IR	RL3	RL2	RL1	RL0	LUP	LDN	TSCD	LOTC
CR4		_	_			RCL2048	XFMR2	XFMR1

Note: Set unused bits to 0 for normal operation.

# CR1 (B010000): Control Register 1

•		,		<b>U</b>				
MSb								LSb
JASEL1	JASEI	L0	ENCENB	UNIENB	L3	L2	L1	LO
SYMBOL POSITION						FUNCTIO	N	
JASE	L1		CR1.7	Jitter attenuator select ( <u>Table 4-C</u> )				
JASE	LO		CR1.6	Jitter attenu	ator selec	ct ( <u>Table 4-C</u>		
ENCENB CR1.5		B8ZS and I	NRZ cont	rol ( <u>Table 4-</u>	<u>D</u> )			
UNIEN	UNIENB CR1.4		BPV and N	RZ contr	ol (Table 4-I	<u>)</u> )		
L3 CR1.3			Line build-	out contro	ol ( <u>Table 4-E</u>			
L2 CR1.2			Line build-	out contro	ol ( <u>Table 4-E</u>			
L1 CR1.1				Line build-	out contro	ol ( <u>Table 4-E</u>		

Line build-out control (Table 4-E)

#### Table 4-C. Jitter Attenuator Selection

CR1.0

L0

JASEL1	<b>JASEL0</b>	JITTER ATTENUATOR FUNCTION
0	1	Transmit path
1	1	Receive path
Х	0	Disabled

#### Table 4-D. Line Code and Interface Selection

UNIENB	ENCENB	LINE CODE	INTERFACE
0	0	AMI	Bipolar
1	0	AMI	NRZ
Х	1	B8ZS	NRZ

# Table 4-E. Line Build-Out Selection

L3	L2	L1	LO	APPLICATION	OUTPUT SIGNAL	Rx GAIN (dB)
0	0	0	0	T1 Long Haul	0dB	36
0	0	1	0	T1 Long Haul	-7.5dB	36
0	1	0	0	T1 Long Haul	-15dB	36
0	1	1	0	T1 Long Haul	-22.5dB	36
0	0	0	1	T1 Long Haul	0dB	26
0	0	1	1	T1 Long Haul	-7.5dB	26
0	1	0	1	T1 Long Haul	-15dB	26
0	1	1	1	T1 Long Haul	-22.5dB	26
1	0	0	1	D4 Short Haul	6V	18
1	0	1	1	T1 Short Haul	DSX-1 (0ft to 133ft)	18
1	1	0	0	T1 Short Haul	DSX-1 (133ft to 266ft)	18
1	1	0	1	T1 Short Haul	DSX-1 (266ft to 399ft)	18
1	1	1	0	T1 Short Haul	DSX-1 (399ft to 533ft)	18
1	1	1	1	T1 Short Haul	DSX-1 (533ft to 655ft)	18

MSb							LSb		
RESET	PAT1	PAT0	TAIS ENLOOP ALB LLB RLB						
SYMBOI	POSI	TION	FUNCTION						
RESET	CR	2.7	Resets device	states and clea	rs all registe	ers.			
PAT1	CR	2.6	Selects output data pattern ( <u>Table 4-F</u> ).						
PAT0	CR	2.5	Selects output data pattern ( <u>Table 4-F</u> ).						
TAIS	CR	2.4	0 = Transmit data normally 1 = Transmit unframed all ones						
ENLOOP	CR	.2.3	0 = Disable in-band loop-code detection 1 = Enable in-band loop-code detection						
ALB	CR	2.2	0 = Disable analog loopback 1 = Enable analog loopback						
LLB	CR	2.1	0 = Disable local loopback 1 = Enable local loopback						
RLB	CR	2.0	0 = Disable rest1 = Enable rest						

# CR2 (B010001): Control Register 2

### Table 4-F. Data Pattern Selection

РАТО	PAT1	DATA SOURCE
0	0	TPOS/TNEG
0	1	Transmit QRSS
1	0	In-band loop-up 00001
1	1	In-band loop-down 001

# CR3 (B010010): Control Register 3

MSb						LSb
JA6HZ	TPD	EQZMON20	EQZMON26	JA128	LIRST	TAOZ

SYMBOL	POSITION	FUNCTION			
		0 = Set bandwidth of jitter attenuator to 3Hz			
JA6HZ CR3.7		1 = Set bandwidth of jitter attenuator to 6Hz; not available if			
		JA128 = 1			
TPD CR3.6		0 = Enable transmitter outputs			
IFD CR3.0		1 = Disable transmitter outputs			
_	CR3.5	—			
EQZMON20 CR3.4		0 = Normal receiver operation			
		1 = Add 20dB of resistive gain to inbound signal			
EQZMON26	CR3.3	0 = Normal receiver operation			
EQ2IVIOIV20	CK5.5	1 = Add 26dB of resistive gain to inbound signal			
JA128	CR3.2	0 = Jitter attenuator buffer depth = 32 bits			
JAI20	CR3.2	1 = Jitter attenuator buffer depth = 128 bits			
LIRST	CR3.1	0 = Normal operation			
	0.03.1	1 = Reset the receive LIU state machine			
TAOZ	CR3.0	0 = Disable transmit alternate 1s and 0s			
THOL	CK3.0	1 = Enable transmit alternate 1s and 0s			

# IMR (B010011): Interrupt Mask Register

MSb							LSb
Z16D	JALT	DFMO	B8ZSD	QRSS	AIS	NLOOP	RCL

SYMBOL	POSITION	FUNCTION					
Z16D	IMR.7	0 = Enable 16-zero detect interrupt 1 = Disable 16-zero detect interrupt					
JALT	ALT IMR.6 $0 =$ Enable jitter-attenuator limit-trip interrupt 1 = Disable jitter-attenuator limit-trip interrupt						
DFMO IMR.5		0 = Enable driver-open interrupt 1 = Disable driver-open interrupt					
B8ZSD	IMR.4	0 = Enable B8ZS-detect interrupt 1 = Disable B8ZS-detect interrupt					
QRSS	IMR.3	0 = Enable QRSS interrupt 1 = Disable QRSS interrupt					
AIS	IMR.2	0 = Enable AIS interrupt 1 = Disable AIS interrupt					
NLOOP	IMR.1	0 = Enable network-loopback interrupt 1 = Disable network-loopback interrupt					
RCL	IMR.0	0 = Enable receive carrier-loss interrupt 1 = Disable receive carrier-loss interrupt					

# TSR (B010100): Transition Status Register

Z16D JALT DEMO B8ZSD ORSS AIS NLOOP RCL	MSb						LSb
2102 VIIII DIMO DOLOD QUOS INS 112001 NOL	Z16D	JALT	B8ZSD	QRSS	AIS	NLOOP	

SYMBOL	POSITION	FUNCTION
Z16D	TSR.7	Set when the receiver detects 16 consecutive 0s; cleared when IMR.7 is cleared.
JALT	TSR.6	Set when the jitter attenuator FIFO reaches to within 4 bits of its limit; cleared when IMR.6 is cleared.
DFMO	TSR.5	Set when SR.5 changes state; cleared when IMR.5 is cleared.
B8ZSD	TSR.4	Set when the receiver detects B8ZS codewords; cleared when IMR.4 is cleared.
QRSS	TSR.3	Set when SR.3 changes state; cleared when IMR.3 is cleared.
AIS	TSR.2	Set when SR.2 changes state; cleared when IMR.2 is cleared.
NLOOP	TSR.1	Set when SR.1 changes state; cleared when IMR.1 is cleared.
RCL	TSR.0	Set when SR.0 changes state; cleared when IMR.0 is cleared.

### SR (B010101): Status Register

•				5						
MSb			LSb							
	—	DFN	ЛО	O — QRSS AIS NLOOP RCL						
SYMBOL	POSIT	ION		FUNCTION						
	SR.	SR.7								
	SR.	5		—						
DFMO	SR.5		Set when transmitter detects open circuit.							
	SR.4	4								
QRSS	SR.	3	Set v	Set when the QRSS pattern is present at the receiver.						
AIS	SR.2	2	Set v	Set when the AIS pattern is present at the receiver.						
NLOOP	SR.	1	Set when the in-band loop-up code is present at the receiver.							
RCL	SR.0	)		red when the	r has detected receiver det			2		

#### IR (B010110): Information Register

MSb							LSb
RL3	RL2	RL1	RL0	LUP	LDN	TSCD	LOTC
SYMBOL	POSIT	ION	FUNCTION				

SIMBOL	IUSITION	FUNCTION
RL3	IR.7	—
RL2	IR.6	—
RL1	IR.5	—
RL0	IR.4	—
LUP	IR.3	Set when in-band loop-up code is being received.
LDN	IR.2	Set when in-band loop-down code is being received.
TSCD	IR.1	Set when transmitter detects a short circuit.
LOTC	IR.0	Set when TCLK has not transitioned for approximately 5µs.

Receive Level Indication: RL0 is the LSB and RL3 is the MSB of a 4-bit nibble that is used to indicate the inbound signal strength. Convert the binary to decimal and multiply by -2.5dB. The result indicates the approximate attenuation seen at the receiver inputs.

# CR4 (B010111): Control Register 4

MSb	-			_				LSb	
—			_			RCL2048	XFMR2	XFMR1	
SYMBOL	POSIT	ION	FUNCTION						
	CR4.	7							
	CR4.	.6		_					
	CR4.	.5							
	CR4.	4	_						
	CR4.	.3	—						
RCL2048	CR4.	2	0 = 1	RCL thresho	ld: 192 conse	ecutive 0s			
RCL2040	CK4.	. 4	1 = ]	RCL thresho	ld: 2048 cons	secutive 0s			
XFMR2	CR4.	1	Set to 0 for use with standard transformers.						
	01(4.	1	Set to 1 for use with alternate transformers ( <u>Table 11-C</u> )						
XFMR1	CR4.	0		Set to 0 for use with standard transformers.					
	CR4.	.0	Set t	to 1 for use v	vith alternate	transformers	( <u>Table 11-C</u>	_)	

# 5. TRANSMITTER

#### 5.1 Transmit Digital Data Interface

Data is clocked into the device at the TCLK rate. In bipolar mode, TPOS and TNEG are the data inputs; in NRZ mode, TDATA is the data input. Input data can pass through either the jitter attenuator or the B8ZS encoder or both. In software mode, setting ENCENB enables B8ZS encoding. In hardware mode, floating the MODE1 pin enables B8ZS encoding. With B8ZS encoding enabled, the L0 through L3 inputs determine the coding and is listed in <u>Table 4-E</u>. TCLK supplies input synchronization. See Section <u>12</u> for the TCLK and MCLK timing requirements.

### 5.2 Transmit Monitoring

In software mode, the DFMO bit in the status register is set when an open circuit in the transmitter path is detected. A transition on this bit can provide an interrupt, and a transition sets the DFMO bit in the transition status register. Setting CDFMO in the interrupt mask register, leaving a 1 in that bit location masks the interrupt.

#### 5.3 Transmit Idle Mode

Transmit idle mode allows multiple transceivers to be connected to a single line for redundant applications. When TCLK is not present, transmit idle mode becomes active, and TTIP and TRING change to high-impedance state. Remote loopback, dual loopback, TAIS, or detection of network loop-up code in the receive direction temporarily disable the high-impedance state.

#### 5.4 Transmit Pulse Shape

As shown in <u>Table 4-E</u>, line build-out control inputs (L0 through L3) determine the transmit pulse shape. In software mode, these control inputs are located in control register 1; in hardware mode, these control inputs are the L0 through L3 pins.

Shaped pulses meeting the various T1, DS1, and DSX-1 specifications are applied to the AMI line driver for transmission onto the line at TTIP and TRING. The transceiver produces DSX-1 pulses for short-haul T1 applications (settings from 0dB to 6dB of cable) and DS1 pulses for long-haul T1 applications (settings from 0dB to -22.5dB). Refer to <u>Table 4-E</u> for pulse mask specifications.

#### 6. RECEIVER

A 1:1 transformer provides the interface between the twisted pair and receiver inputs RTIP and RRING. Recovered data is output at RPOS and RNEG (or RDATA in NRZ mode), and the recovered clock is output at RCLK. See Section <u>12</u> for receiver timing specifications.

#### 6.1 Receive Equalizer

The receiver can apply up to 36dB of gain. Control of the equalizer is accomplished by the L0 through L3 control inputs. These control signals are detailed in <u>Table 4-E</u> and determine the maximum gain that is applied. In software mode, these control signals are in Control Register 1; in hardware mode, these control inputs are the L0 through L3 pins. With L0 low, up to 36dB of gain can be applied; when L0 is high, 26dB can be applied in the gain limit to provide better noise immunity in shorter loop operations.

#### 6.2 Receive Data Recovery

The clock and data recovery engine provides input jitter tolerance that exceeds the requirements of AT&T 62411. Inbound signal is filtered, equalized, and over-sampled 16 times. Then it is applied to the B8ZS decoder if enabled.

### 6.3 Receive Digital-Data Interface

Recovered data is routed to the RCL monitor. In software mode, data also goes through the alarm indication signal (AIS) monitor. The jitter attenuator can be enabled or disabled in the receive path or transmit path. Received data can be routed to the B8ZS decoder or bypassed. Finally, the device can send the digital data to the framer as either bipolar or NRZ data.

#### 6.4 Receive Monitor Mode

The receive equalizer can be used in monitor-mode applications. Monitor-mode applications require 20dB of resistive attenuation of the signal, plus an allowance for cable attenuation (less than 20dB). In software mode, setting CR3.4 (EQZMON20) enables the device to operate in monitor-mode applications that require 20dB of resistive attenuation of the signal. Setting CR3.3 (EQZMON26) enables the device to operate in monitor-mode applications that require 26dB of resistve attenuation. Setting both CR3.3 and CR3.4 enables the device to operate in monitor-mode applications that require 32dB of resistive attenuation. The monitor mode feature is not available in hardware mode.

### 7. JITTER ATTENUATION

The jitter attenuator only requires a jitter-free clock at 1.544MHz applied to the MCLK input. In hardware mode, the jitter attenuator is a 32-bit FIFO buffer. Pulling the JASEL pin high places the jitter attenuator in the receive path. Pulling the JASEL pin low places the jitter attenuator in the transmit path, floating the JASEL pin disables the jitter attenuator. In software mode, clearing CR1.6 (JASEL0) disables the jitter attenuator, setting CR1.6 enables the jitter attenuator. If enabled, clearing CR1.7 (JASEL1) places the jitter attenuator in the transmit path, setting CR1.7 places the jitter attenuator in the receive path. The jitter attenuator FIFO is 32 bits in length if CR3.2 (JA128) is cleared, 128 bits if set. The device clocks data in the jitter attenuator using TCLK if placed in the transmit path, and RCLK if placed in the receive path. Data is clocked out of the jitter attenuator using the dejittered clock produced by the internal PLL. When the jitter attenuator is within two bits of overflowing or underflowing, the jitter attenuator will adjust the output clock by one-eighth of a clock cycle. The jitter attenuator adds an average delay of 16 bits if the buffer depth is 32 bits in length, 64 bits if the buffer depth is 128 bits in length. In the event of an RCL condition, if the jitter attenuator is in the receive path then RCLK is derived from MCLK. Transition Status register bit TSR.6 (JALT) indicates that the jitter attenuator has adjusted the output clock. This bit is latched, when set it remains set until the software reads the bit. The JALT can also produce a hardware interrupt.

### 8. HARDWARE MODE

The DS21349 operates in hardware mode when the MODE1 pin is pulled low or floated. In hardware mode, configuration of the device is under control of various input pins. RPOS, RNEG, and RDATA are valid on the rising edge of RCLK only. Some functions such as INT, clock edge select, and some diagnostic modes are not available.

### 9. SOFTWARE MODE

The DS21349 operates in software mode when the MODE1 pin is pulled high. In software mode, a microprocessor controls the device and reads its status through the serial port, which provides access to the internal registers. The host processor can completely configure the device as well as get diagnostics and status reports through the serial port. In NRZ mode, bipolar violation insertions and logic error insertions are controlled by the BPV and INSLER pins. Similarly, the recovered clock, data, and BPV detection are available only at output pins. All other mode settings and diagnostic information are available through the serial port. Figure 9-1 and Figure 9-2 show the serial port data structure. The registers are accessible through a 16-bit word composed of an 8-bit command and address byte and a subsequent 8-bit data byte. Software mode allows control of the output timing. The CLKE pin determines when SDO is valid relative to SCLK and when receive data is valid relative to RCLK.

### 9.1 Interrupt Handling

In software mode, the DS21349 provides a latched interrupt output pin. When enabled, a change in any of the status register bits generates an interrupt. When an interrupt occurs, the INT output pin is driven low. The INT output pin structure is an open-drain only. Each device that shares the INT line requires an external pullup resistor. The interrupt is cleared when the interrupt condition no longer exists, and a 1 is written to the appropriate bit in the interrupt mask register. Leaving a 1 in any of the bits in the interrupt mask register masks that interrupt. Clearing that bit re-enables the interrupt.

CLKE PIN	OUTPUT	OUTPUT UPDATED ON	
	RPOS		
LOW	RNEG	Falling RCLK	
	RDATA		
	SDO	Rising SCLK	
	RPOS		
UICU	RNEG	Rising RCLK	
HIGH	RDATA		
	SDO	Falling SCLK	

#### Table 9-A. CLKE Pin Selection



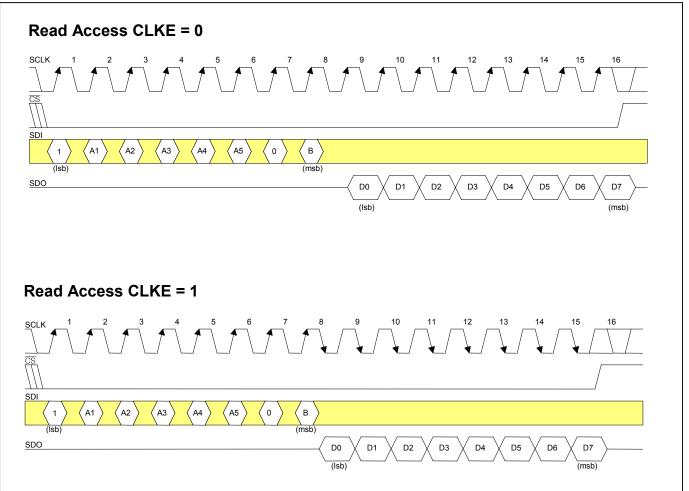
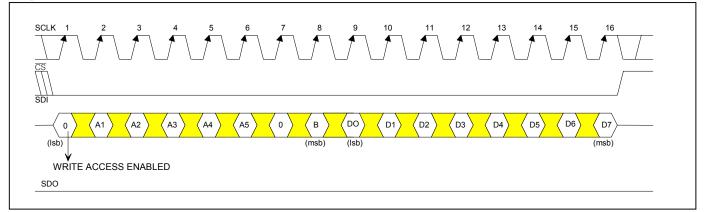


Figure 9-2. Serial Data Port Operation for Write Access



MODE1	MODE0	HARDWARE	SOFTWARE	NRZ	BIPOLAR	AMI	B8ZS	OUTPUTS DISABLED
Low	Low	On	Off	Off	On	Off	Off	No
Low	High	On	Off	Off	On	Off	Off	Yes
Low	Open	On	Off	On	Off	On	Off	No
High	Low	Off	On	Х	Х	Х	Х	No
High	High	Off	On	Х	Х	Х	Х	Yes
High	Open	Off	On	Х	Х	Х	Х	No
Open	Low	On	Off	On	Off	Off	On	No
Open	High	On	Off	On	Off	Off	On	Yes
Open	Open	On	Off	On	Off	Off	On	No

#### Table 9-B. Control and Operation Mode Selection

### **10. DIAGNOSTIC MODE OPERATION**

The DS21349 offers several diagnostic modes as listed in <u>Table 10-A</u>. Various diagnostic modes are only available in software mode. In hardware mode, the diagnostic modes are selected by a combination of pin settings. In software mode, the diagnostic modes are selected by setting appropriate bits in the diagnostic control register.

### Table 10-A. Diagnostic Modes

DIACNOSTIC MODE	AVAILA	BILITY	SOFTWARE MODE					
DIAGNOSTIC MODE	HARDWARE	SOFTWARE	MASKABLE					
Local Loopback (LLB)	Yes	Yes	No					
Analog Loopback (ALB)	Yes	Yes	No					
Remote Loopback (RLB)	Yes	Yes	No					
In-Band Network Loopback (NLB)	Yes	Yes	Yes					
Dual Loopback (DLOOP)	Yes	Yes	No					
Internal Data Pattern Generation and Detection								
Transmit AIS (TAIS)	Yes	Yes	No					
Quasirandom Signal Source (QRSS)	Yes	Yes	Yes					
In-Band Loop-Up/Down Code Generator	No	Yes	No					
Error Inser	tion and Detectio	n						
Bipolar Violation Insertion (INSBPV)	Yes	Yes	No					
Logic Error Insertion (INSLER)	Yes	Yes	No					
Bipolar Violation Detection (BPV)	Yes	Yes	No					
Logic Error Detection, QRSS (QPD)	Yes	Yes	No					
Alarm Con	dition Monitoring	5						
Receive Carrier Loss (RCL) Monitoring	Yes	Yes	Yes					
Receive Alarm Indication Signal (AIS) Monitoring	No	Yes	Yes					
Transmit Driver Failure Monitoring (DFMO)	No	Yes	Yes					
Jitter Attenuator Limit Trip (JALT)	No	Yes	Yes					
Other Dia	agnostic Reports							
Receive Line Attenuation Indicator (LATN)	No	Yes	No					

### 10.1 Loopback Modes

#### 10.1.1 Local Loopback (LLB)

When local loopback is enabled (set LLB in CR2, or pull the LLB pin high), inbound data at the receiver inputs are ignored. TCLK and TPOS/TNEG pass through the jitter attenuator if enabled and are output at RCLK and RPOS/RNEG. The transmit path is unaffected by LLB, and will continue to transmit data normally (or AIS if TAIS is enabled).

#### 10.1.2 Analog Loopback (ALB)

When analog loopback (ALB) is enabled (set ALB in CR2, or float the LLB pin), the receiver input pins are disconnected from the clock and data recovery circuit and replaced by TTIP and TRING. This tests the entire device including the jitter attenuator, transmitter, and receiver circuits.

#### 10.1.3 Remote Loopback (RLB)

When remote loopback (RLB) is enabled (set RLB in CR2, or pull RLB pin high), inbound data at the receiver inputs is looped back to the transmitter path. Data passes through the jitter attenuator if enabled. The B8ZS encoder and decoder are not included in the loopback path. The receive path continues to operate normally.

#### 10.1.4 Network Loopback

When ENLOOP is enabled (set ENLOOP in CR2, or float the ENLOOP pin), the in-band loop code detector is enabled. The receiver detects the in-band loop code patterns (00001 = 1000 up and 001 = 1000 down) present in the inbound data. The detectors detect both framed and unframed loop codes. When the loop-up pattern is detected and present for 5 seconds, the device invokes remote loopback. ENLOOP is dropped when:

- 1) The in-band loop-down pattern is present for 5 seconds.
- 2) RLB is activated.
- 3) ALB is activated.

#### 10.1.5 Dual Loopback

Dual loopback is the simultaneous enabling of RLB and LLB. If the jitter attenuator is enabled and, when both loopback paths are enabled, the jitter attenuator is placed in the local loopback path.

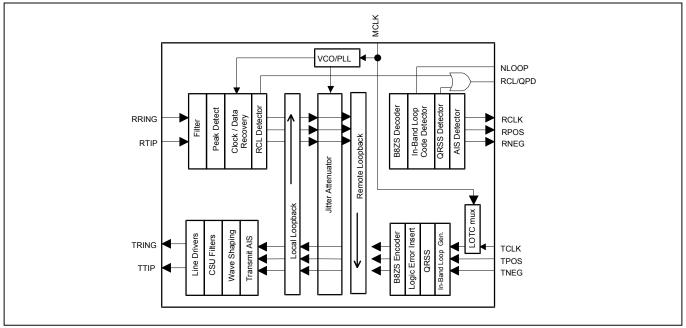


Figure 10-1. Loopbacks in the DS21349 Block Diagram

#### **10.2 Internal Pattern Generation and Detection**

#### 10.2.1 Transmit Alarm-Indication Signal (TAIS)

When TAIS is enabled (set TAIS in CR2, or pulling the TAIS pin high), the transmitter inputs TPOS/TNEG and TDATA are ignored and the devices transmits unframed all ones at the transmitter outputs at the TCLK frequency. If TCLK is not present, then the device uses MCLK to transmit. Both TAIS and LLB can be enabled at the same time. The transmitter input data is looped back to the receiver outputs through the jitter attenuator if enabled and the unframed all ones pattern is transmitted at TTIP and TRING.

#### 10.2.2 Quasirandom Signal Source (QRSS)

The QRSS data pattern is described in AT&T 62411. The pattern is represented by the polynomial  $2^{20}$ -1 with the additional requirement that no more than 14 consecutive 0s be present in the pattern. When QRSS is enabled (PAT0 = 0 and PAT1 = 1 in CR2 or float the QRSS pin), the data at the transmitter inputs TPOS/TNEG or TDATA is ignored and replaced by the output of the QRSS pattern generator. In addition, logic errors can be inserted into the data pattern with a rising edge on the INSLER input pin. If no logic errors are to be inserted, then the INSLER pin must remain low. If the logic error occurs on the same clock cycle as a 1 that has been inserted to suppress 15 0s, then the logic error is delayed until the next clock cycle. The logic error insertion is available in both NRZ and bipolar data modes. Enabling the QRSS pattern also enables the QRSS detector in the receiver. Pattern synchronization occurs when there are no errors in 64 bits. When synchronized, the QPD output pin goes low. Once synchronized, an error in the pattern causes the QPD output to go high for one-half RCLK cycle. In software mode, the level on the CLKE pin determines the relationship between QPD and RCLK. When CLKE is low, QPD is high when RCLK is high. When CLKE is high, QPD is high when RCLK is low. The QPD output can be used to trigger an external bit error counter. When RCL is active or the receiver is not synchronized to the QRSS pattern, then QPD maintains an output high.

In software mode, the device can generate an interrupt to indicate that the QRSS pattern synchronization has been declared or lost. Clearing the QRSS bit in the interrupt mask register enables the interrupt. Use the QPD output to increment an external bit error counter and use the interrupt to reset the counter. The QRSS bit in the status register is set when the QRSS pattern is detected and cleared when pattern is lost (more than 6 bit errors in a window of 64 bits). The QRSS bit in the transition status register indicates that the QRSS status has changed since the last QRSS interrupt clear command.

#### 10.2.3 In-Band Network Loop-Up or Loop-Down Code Generator

In-band network loop-up or loop-down transmission is available in software mode only. The loop-up code is transmitted when PAT0 = 1 and PAT1 = 0 in CR2. Logic errors and bipolar violations can still be inserted when loop codes are being transmitted.

#### **10.3 Error Insertion and Detection**

#### 10.3.1 Bipolar Violation Insertion (INSBPV)

INSBPV is available in NRZ mode. Sampling occurs on the falling edge of TCLK. A rising edge on the NSBPV pin inserts a BPV on the next available mark, except in the following conditions:

- 1) If the BPV would violate a B8ZS codeword.
- 2) When LLB and TAIS are both active. In this case, the BPV is looped back to the BPV pin and the line driver transmits all ones with no violation.
- 3) When RLB is active.
- 4) When NLOOP is active.

BPVs can be inserted in both NRZ and bipolar data modes when the DS21349 is configured to transmit internally generated data patterns (QRSS or in-band loop codes).

#### 10.3.2 Logic Error Insertion (INSLE)

When transmitting QRSS or in-band loop codes, a logic error is inserted into the outbound data pattern on a rising edge of the INSLER pin. Remember, when transmitting the QRSS pattern, logic error insertion is inhibited if the error would replace a 1 with a 0 and result in a string of 15 or more consecutive 0s.

#### 10.3.3 Logic Error Detection (QPD)

After QRSS pattern synchronization, logic errors are reported at the QPD output pin. If a logic error occurs, the QPD pin goes high for one-half RCLK cycle. In software mode, the CLKE pin determines the phase relationship between QPD and RCLK. When CLKE is low, QPD is high when RCLK is high. When CLKE is high, QPD is high when RCLK is low. To count logic errors, use the QPD output to increment an external error counter. A continuous output high indicates loss of synchronization to the QRSS pattern or receive-carrier loss.

#### 10.3.4 Bipolar Violation Detection (BPV)

When the B8ZS encoders and decoders are disabled or when configured for NRZ mode, bipolar violations are reported at the BPV output pin. BPV goes high for a full clock cycle to indicate a bipolar violation. When the B8ZS encoders and decoders are enabled, BPVs that are not part of codewords are not reported.

## 10.4 Alarm Monitoring

#### 10.4.1 Receive-Carrier Loss (RCL)

The receiver counts inbound 0s and declares RCL when the counter reaches 192. This applies to hardware mode and software mode if the RCL2048 bit is cleared in CR4. In software mode, setting the RCL2048 bit changes the RCL counter to declare receive-carrier loss after 2048 consecutive 0s. Once set, the RCL bit will remain set until the receiver detects a 12.5% density of 1s in a sliding window of 112 bits, provided that there are no more than 98 consecutive 0s in that 112-bit window. When RCL is active, RCLK is replaced by MCLK. RCL is indicated by an output high on the RCL pin and with a 1 in SR.0.

#### 10.4.2 Alarm-Indication-Signal Detection (AIS)

AIS detection is only available in software mode. The receiver declares receipt of AIS when fewer than six 0s are detected in 4632 bits (3ms). AIS is cleared when three or more 0s are received in 4632 bits. The AIS bit in the status register (SR.2) indicates the presence of AIS. When the AIS status bit changes, the AIS bit in the transition status register (TSR.2) is set. A change in the AIS status will generate an interrupt if the AIS interrupt mask bit (IMR.2) bit is cleared.

#### 10.4.3 Driver-Fail Monitor-Open (DFMO)

The DFMO bit is set in the status register when the transmitter outputs detect an open circuit. DFMO can generate an interrupt if the DFMO interrupt mask bit (IMR.5) is cleared. This is not supported in hardware mode.

#### 10.4.4 Jitter Attenuator Limit Trip (JALT)

If the incoming jitter exceeds either 120 UIp-p (buffer depth is 128 bits) or 28 UIp-p (buffer depth is 32 bits), then the DS21349 will divide the internal nominal 24.704MHz (T1) clock by either 15 or 17 instead of the normal 16 to keep the buffer from overflowing. When the device divides by either 15 or 17, it also sets the jitter attenuator limit trip (JALT) bit in information register 1 (IR1).

#### **10.5Other Diagnostic Reports**

#### 10.5.1 Receive Line-Attenuation Indication

The device reports the approximate inbound signal strength in the status register (IR). The four most significant bits indicate the signal strength in approximately 2.5dB increments.

### 11. NETWORK INTERFACE

Transformer specifications are listed in <u>Table 11-A</u> and <u>Table 11-B</u>. <u>Table 11-C</u> illustrates the series resistance necessary for the basic interface and is associated with different transformer turns ratios. Smaller turns ratios result in lower power-supply requirements. However, series resistance provides added protection from potentially damaging voltages that can occur during lightning strikes. A basic network interface is illustrated in <u>Figure 11-1</u>. For a complete discussion of network interface design, refer to *Application Note 324: T1/E1 Network Interface Design*.

#### Table 11-A. Specifications for Receive Transformer

SPECIFICATION	RECOMMENDED VALUE
Turns Ratio (all applications)	1:1 ±2%
Primary Inductance	600μH minimum
Leakage Inductance	1.0µH maximum
Interwinding Capacitance	40pF maximum
Receive Transformer DC Resistance	
Primary (Device Side)	$2\Omega$ maximum
Secondary	2Ω maximum

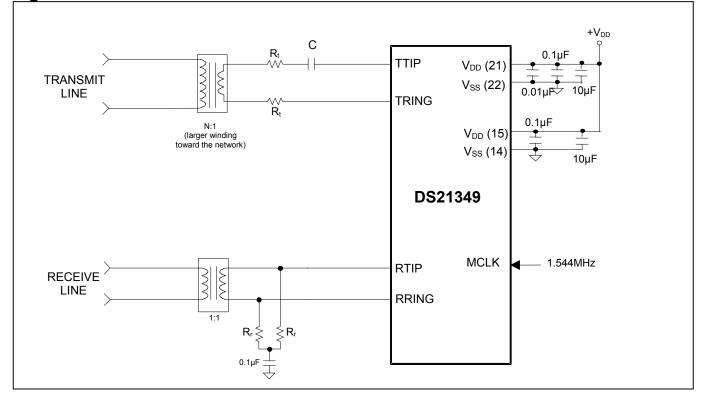
#### Table 11-B. Specifications for Transmit Transformer

SPECIFICATION	<b>RECOMMENDED VALUE</b>
Turns Ratio, 3.3V	1:3 ±2%
Primary Inductance	600μH minimum
Leakage Inductance	1.0µH maximum
Interwinding Capacitance	40pF maximum
Transmit Transformer DC Resistance	
Primary (Device Side)	$1.0\Omega$ maximum
Secondary	2.0Ω maximum

#### Table 11-C. Transformer Turns Ratio vs. Series Resistance

XFMR1 (CR4.0)	XFMR2 (CR4.1)	OPERATING VOLTAGE (V)	APPLICATION	N	Rt (Ω)
0	0	3.3	Long/Short	1:3	0
			D4		
0	1	3.3	Long/Short	1:2	0
0	I	5.5	Long/Short	1:3	3
1	0	3.3	Long/Short	1:2.5	0
1	0	5.5	Long/Short	1:3	1
1	1	3.3	Long/Short	1:2	0
1	1	5.5	Long/Short	1:3	3

Figure 11-1. Basic Network Interface



**Note 1:** All resistor values are ±1%.

Note 2: The  $R_r$  resistors should be  $50\Omega$  each for T1 lines.

**Note 3:** C =  $1\mu$ F if using a 1:2 transformer; C =  $2\mu$ F if using a 1:3 transformer.

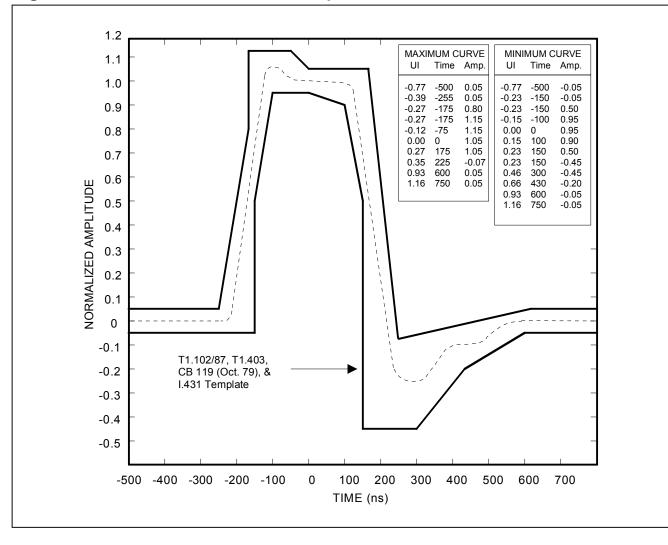


Figure 11-2. T1 Transmit Pulse Template

#### Figure 11-3. Jitter Tolerance

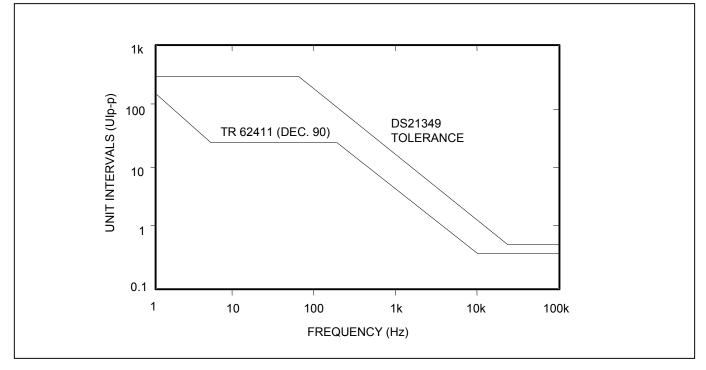
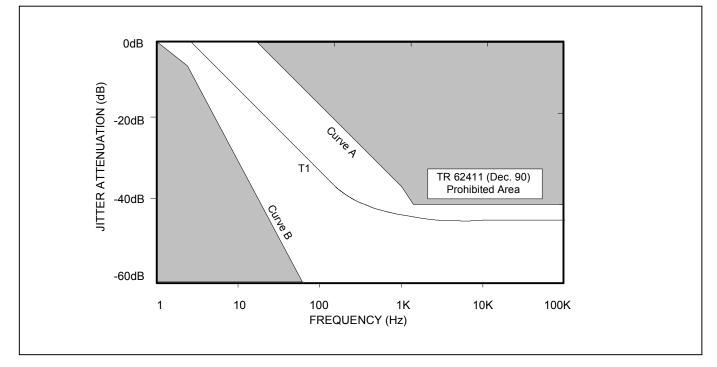


Figure 11-4. Jitter Attenuation



### **12. DC CHARACTERISTICS**

#### **ABSOLUTE MAXIMUM RATINGS**

Voltage Range on Any Pin Relative to Ground Operating Temperature Range for DS21349QN Storage Temperature Range -1.0V to +6.0V -40°C to +85°C -55°C to +125°C

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to the absolute maximum rating conditions for extended periods may affect device.

### **RECOMMENDED DC OPERATING CONDITIONS**

 $(T_A = -40^{\circ}C \text{ to } +85^{\circ}C)$ 

PARAMETER	SYMBOL	MIN	ТҮР	МАХ	UNITS
Logic 1	V <sub>IH</sub>	2.0		5.5	V
Logic 0	V <sub>IL</sub>	-0.3		+0.8	V
Supply for 3.3V Operation (Note 1)	V <sub>DD</sub>	3.135	3.3	3.465	V

#### CAPACITANCE

$(T_A =$	+25°C)
----------	--------

PARAMETER	SYMBOL	MIN	TYP	МАХ	UNITS
Input Capacitance	C <sub>IN</sub>		5		pF
Output Capacitance	C <sub>OUT</sub>		7		pF

#### DC CHARACTERISTICS

(V<sub>DD</sub> = 3.3V ±5%, T<sub>A</sub> = -40°C to +85°C.)

PARAMETER	SYMBOL	MIN	TYP	MAX	UNITS
Input Leakage (Note 2)	IIL	-1.0		+1.0	μA
Output Leakage (Note 3)	I <sub>LO</sub>			1.0	μA
Output Current (2.4V)	I <sub>ОН</sub>	-1.0			mA
Output Current (0.4V)	I <sub>OL</sub>	+4.0			mA
Power Dissipation at 3.3V (Notes 4, 5)	P <sub>DD</sub>		300		mW

Note 1: Applies to  $V_{DD}$ .

Note 2:  $0V < V_{IN} < V_{DD}$ 

Note 3: Applied to  $\overline{INT}$  when tri-stated

Note 4: TCLK = MCLK = 1.544MHz.

**Note 5:** Power dissipation for an all-ones data density.

### AC CHARACTERISTICS: SERIAL PORT (MODE1 = 1)

 $(V_{DD} = 3.3V \pm 5\%, T_A = -40^{\circ}C \text{ to } +85^{\circ}C.)$  (Figure 12-1 and Figure 12-2)

PARAMETER	SYMBOL	MIN	TYP	MAX	UNITS
Setup Time CS to SCLK	t <sub>css</sub>	50			ns
Setup Time SDI to SCLK	t <sub>sss</sub>	50			ns
Hold Time SCLK to SDI	t <sub>ssH</sub>	50			ns
SCLK High/Low Time	t <sub>SLH</sub>	200			ns
SCLK Rise/Fall Time	t <sub>SRF</sub>			50	ns
SCLK to CS Inactive	t <sub>LSC</sub>	50			ns
CS Inactive Time	t <sub>CM</sub>	250			ns
SCLK to SDO Valid	t <sub>SSV</sub>			75	ns
SCLK to SDO Tri-State	t <sub>ssH</sub>		100		ns
CS Inactive or SCLK to SDO Tri-State	t <sub>CSH</sub>		100		ns

#### Figure 12-1. Serial Bus Read Timing (MODE1 = 1)

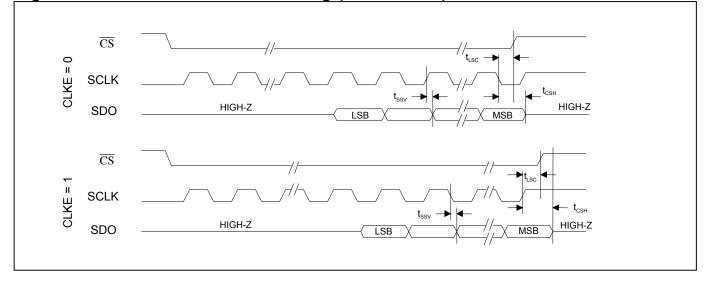
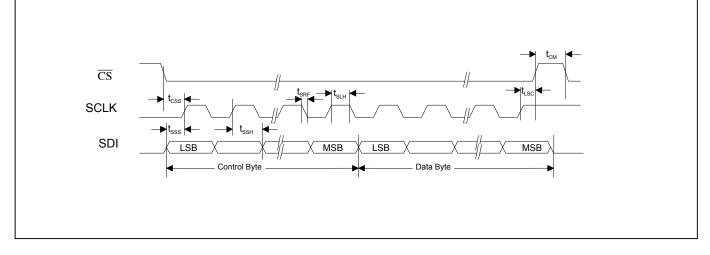


Figure 12-2. Serial Bus Write Timing (MODE1 = 1)



# AC CHARACTERISTICS: RECEIVE SIDE

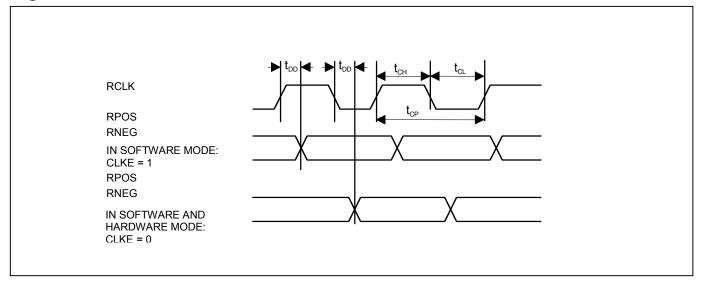
 $(V_{DD} = 3.3V \pm 5\%, T_A = -40^{\circ}C \text{ to } +85^{\circ}C.)$  (Figure 12-3)

PARAMETER	SYMBOL	MIN	ТҮР	МАХ	UNITS
RCLK Period	t <sub>CP</sub>		648		ns
RCLK Pulse Width (Note 6)	t <sub>CH</sub> t <sub>CL</sub>	200			ns
RCLK Pulse Width (Note 7)	t <sub>CH</sub> t <sub>CL</sub>	150			ns
Delay RCLK to RPOS, RNEG Valid	t <sub>DD</sub>			50	ns

Note 6: Jitter attenuator enabled in the receive path.

Note 7: Jitter attenuator disabled or enabled in the transmit path.

### Figure 12-3. AC Characteristics for Receive Side

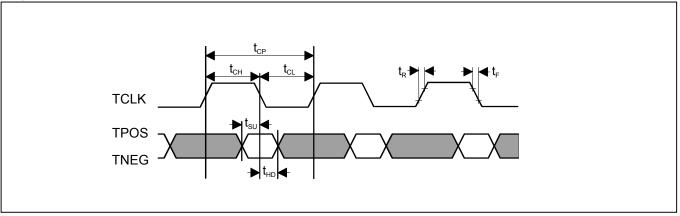


### AC CHARACTERISTICS: TRANSMIT SIDE

 $(V_{DD} = 3.3V \pm 5\%, T_A = -40^{\circ}C \text{ to } +85^{\circ}C.)$  (Figure 12-4)

PARAMETER	SYMBOL	MIN	ТҮР	MAX	UNITS
TCLK Period	t <sub>CP</sub>		648		ns
TCLK Pulse Width	t <sub>сн</sub> t <sub>с∟</sub>	75			ns
TPOS/TNEG Setup to TCLK Falling or Rising	t <sub>s∪</sub>	20			ns
TPOS/TNEG Hold from TCLK Falling or Rising	t <sub>HD</sub>	20			ns
TCLK Rise and Fall Times	t <sub>R</sub> , t <sub>F</sub>			25	ns

# Figure 12-4. AC Characteristics for Transmit Side



#### **13. PACKAGE INFORMATION**

(The package drawing(s) in this data sheet may not reflect the most current specifications. For the latest package outline information, go to <a href="http://www.maxim-ic.com/DallasPackInfo">www.maxim-ic.com/DallasPackInfo</a>.)

